

AGENDA STATE OF NEW MEXICO PUBLIC EMPLOYEE LABOR RELATIONS BOARD

Mark Myers, Board Chair

Regular Meeting Tuesday June 3, 2025, 10:00 a.m.

PELRB Offices: 2929 Coors Blvd. NW, Suite 303 Albuquerque, NM 87120

- 1. Call to Order.
- 2. Approval of Agenda.
- 3. Approval of April 1, 2025, Meeting Minutes.
- 4. Public Comment
- 5. Voluntary Dismissals
 - a. UE Local 1466 v. UNM; PELRB 135-24
 - b. APSOA v. Alamogordo; PELRB 105-25
- 6. Dismissal of Petition
 - a. FOP Lodge 9, Hobbs & City of Hobbs; PELRB 308-25
- 7. Certification of Representation
 - a. AFSCME & Town of Taos; PELRB 307-25
- 8. Amended Certifications
 - a. NMCPSO & Santa Fe County; PELRB 303-23
 - b. IBEW Local 611 & City of Farmington; PELRB 312-25
- 9. Staff Reports.
 - a. Director's report
 - b. Audit Contract
 - c. Pending Litigation**
- 10. Adjournment.
- * The Board may go into closed executive session for adjudicative deliberations pursuant to section 10-15- 1(H)(3) of the Open Meetings Act.
- ** The Board may go into closed executive session to discuss pending litigation pursuant to section 10-15- 1(H)(7) of the Open Meetings Act.
- *** The Board may go into closed executive session for limited personnel pursuant to section 10-15-1(H)(2) of the Open Meetings Act.

Updated and amended Agendas may be picked up at the PELRB office up to seventy-two hours in advance or at the board meeting. If you are an individual with a disability in need of a reader, amplifier, qualified sign language interpreter or any other form of auxiliary aid or service to attend or participate in the hearing or meeting, please contact the Executive Director at the PELRB office located at 2929 Coors Blvd. NW Suite 303 Albuquerque, New Mexico, Telephone 505-831-5422 at least two weeks prior to the meeting or as soon as possible. Public documents, including the agenda and minutes, can be provided in various accessible formats. Please contact the Executive Director at the PELRB Office at the address and telephone number above if a summary or other type of accessible format is needed.